## An Epistemic Perspective on Consistency of Concurrent Computations

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## Consistency Properties

- Whenever read or write shared data at different location
- Need to arrive consensus
- Specify how much inconsistency is tolerated before

# Consistency Properties Memory Processor Cache

#### Sequential Consistency/ TSO/ PSO ...

## Consistency Properties



Linearizability

## Consistency Properties Geo-replicated Databases



#### Eventual Consistency

## Consistency Properties



#### Sequential Consistency/ TSO ...

Linearizability E

Eventual Consistency

#### Different formalisms: permutation / partial-order / operational



#### Distributed systems

own conference series (TARK)

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For memory: read last write



• Very similar form:

### What do we get?

#### Compare Conditions:

Sequential consistency: E ⊧¬D<sub>THREADS</sub>(¬correct)

Eventual consistency: E = DTHREADS( CorrectEVC)

Linearizability: E ⊧¬D<sub>THREADSu{obs</sub>}(¬correct)



### Outline

- Sequential Consistency
- Epistemic Knowledge
- Eventual Consistency

#### ATheorem

### Sequential-Consistency



#### is this consistent?

## Sequential Consistency

The result of any execution is the same as if the operations of all the processors were executed in some sequential order, and the operations of each individual processor appear in this sequence in the order specified by its program.

## Sequential Consistency



#### Alternative def. from literature



## Knowledge Perspective

t1 'knows'' that itt2 'knows'' that itstored Iloaded 0 and then I

E := (t2, ld(0)) (t2, ld(1)) (t1, st(1))

but: nothing about the other thread

## Knowledge Perspective

{tl,t2} know the conjunction of these facts

E := (t2, ld(0)) (t2, ld(1)) (t1, st(1))

i.e., which operations were performed but not their order

Sequentially  

$$E \models \neg D_{\{t|,t2\}}(\neg \text{ correctMem})$$

$$E \models \neg (t2, 1d(1)) (t1, st(1))$$





$$Group Indistinguishability$$

$$\sim_{G} := (n_{a \in G} \sim_{a})$$

$$E := (t2, Id(0)) (t2, Id(1)) (t1, st(1))$$

$$\sim_{T} \{t1, t2\} \times$$

$$E' := (t2, Id(0)) (t1, st(1))$$

$$Group Indistinguishability$$

$$\sim_{G} := (\bigcap_{a \in G} \sim_{a})$$

$$E := (t2, Id(0)) (t2, Id(1)) (t1, st(1))$$

$$\sim \{t1, t2\} \quad \checkmark$$

$$E' := (t2, Id(0)) (t1, st(1)) (t2, Id(1))$$

## Distributed Knowledge

threads can't tell which trace they really saw  $E \models D_G(\phi)$  :iff for all E' s.t.  $E \sim_G E': E' \models \phi$ 

if phi holds for all those traces, they know phi



## Sequential Consistency

E is equivalent to E' and E' correct wrt. some sequential specification

E ⊧¬D<sub>THREADS</sub>(¬correct) :iff exists E' s.t. E ~<sub>Threads</sub> E' and E' ⊧ correct

### Eventual-Consistency

### Eventual Consistency

- Geo-replicated database systems
   (Google/Facebook ...)
- Different location need to maintain consistent view of data
- However must be highly available
- Minimize synchronization, allow updates any time

## Original Definition

#### Existence of two orders

**Definition 4 (Eventual Consistency).** We adapt the definition presented in [4] to our notation. A trace  $E \in \mathcal{S}^{\infty}$  is eventually consistent (ceCons(E)) if and only if there exist a partial order  $\prec_v$  (visibility order), and a total order  $\prec_a$  (arbitration order) on the events in sec(E) such that:

- $\prec_v \subseteq \prec_a$  (arbitration extends visibility).
- $\prec_p \subseteq \prec_v$  (visibility is compatible with program-order).
- for each  $e_q = (t, qu(id, q, r)) \in E$ , we have  $r = apply(\{e \mid e \prec_v e_q\}, \prec_a, s_0)$ (consistent query results).
- $\prec_a$  and  $\prec_v$  factor over  $\equiv_t$  ( atomic revisions).
- if  $(t, com(id)) \notin E$  and  $(t, (id, )) \prec_v (t', )$  then t = t' (uncommitted updates).
- if  $e = (t, com(id)) \in E$  then there are only finitely many  $e' \coloneqq (t', com(id'))$ such that  $e' \in E$  and  $e \neq_v e'$  (eventual visibility).





temporal/sequential specification

### Eventual Consistency

"so far"

> results are justified by consistent logs



### Eventual Consistency

 $\begin{array}{l} (\mathsf{E},\mathsf{i}) \models \mathsf{t} \ \mathsf{k}_{\mathsf{log}} \ \mathsf{a} \ \mathsf{:iff} \\ \text{there is } \mathsf{j} \ \leq \mathsf{i} \colon (\mathsf{E}@\mathsf{j} = (\mathsf{t},\mathsf{a}) \ \mathsf{or} \\ ((\mathsf{E},\mathsf{j}) \models \mathsf{forward}(\mathsf{t}',\mathsf{t},\mathsf{id}) \ \mathsf{and} \\ \text{there is } \mathsf{l} \ < \mathsf{j} \ \colon (\mathsf{E},\mathsf{l}) \models \mathsf{commit}(\mathsf{t}',\mathsf{id}) \ \mathsf{and} \\ (\mathsf{E},\mathsf{l}) \models \mathsf{t}' \ \mathsf{k}_{\mathsf{log}} \ \mathsf{a})) \end{array}$ 

### A theorem

$$(\mathsf{T}) := \models \mathsf{D}_{\mathsf{G}}(\boldsymbol{\phi}) \twoheadrightarrow \boldsymbol{\phi}$$

$$(4) := \models D_{G}(\boldsymbol{\phi}) \rightarrow D_{G}(D_{G}(\boldsymbol{\phi}))$$

$$(5) := \models \neg D_G(\boldsymbol{\phi}) \twoheadrightarrow D_G(\neg D_G(\boldsymbol{\phi}))$$

(Neg. Introspection)

## Knowledge about Consistency



lin:= ¬D<sub>THREADSu{obs}</sub>(¬correct)

## Knowledge about Consistency

 $\models$  (seqCons  $\leftrightarrow$  D<sub>Threads</sub>(seqCons))  $\land$ 

 $(\neg seqCons \leftrightarrow D_{Threads}(\neg seqCons)).$ 

## Knowledge about Consistency

 $\models \neg \text{Lin} \leftrightarrow \text{D}_{\text{Threads}}(\neg \text{Lin})$ 

#### but

### Conclusion

- Ramification of consistency guarantees are notoriously oblique
- We provide declarative spec
- Uncover non-trivial relations between properties
- Previously unstudied perspective on consistency

## Thank you!

### Future Work

- Observational refinement
- Exploit Epistemic Logic Theory
- Other properties in Epistemic Logic
- Model-check logic to check arbitrary properties

### Eventual Consistency

alive := ∀t∀t'∀id (⊟(commit(t,id) ∧ □ ◊ (∃id' (commit(t', id'))) → ◊forward(t, t',id))) The observer's indistinguishability relation

 $obs(E) = \{(r,c) \in RET \times CALL \mid pos(r,E) < pos(c,E)\}$ 

 $E \sim_{obs} E'$  : iff  $obs(E) \subseteq obs(E')$ 

### The observer

E := (t2,call Id())(t2,ret Id(1))(t1,call st(1)) (t1,ret st(TRUE))

#### $obs(E) = \{((t2,ret Id(I)), (tI,call st(I)))\}$

The observer's view is the order of nonoverlapping method calls

### The observer

E := (t2,call Id())(t1,call st(1)) (t2,ret Id(1)) (t1,ret st(TRUE))

$$obs(E) = \{\}$$

#### The observer's view is the order of nonoverlapping method calls

### Linearizability

#### E ⊧¬D<sub>THREADSu{obs</sub>}(¬correct) :iff exists E' s.t. E ~<sub>Threadsu{obs}</sub> E'and E' ⊧ correct







$$\begin{array}{c} Syntax\\ \text{In the last time-step}\\ \text{proposition} & Since & Until\\ \hline \phi \ni \\ \phi::= p \mid \phi \land \phi \mid \neg \phi \mid \Theta \phi \mid \phi S \phi \mid \phi \cup \phi \mid D_G \phi \mid \forall \times (\phi) \\ \end{array}$$

### Semantics

```
(\mathsf{E},\mathsf{i})\models \boldsymbol{\varphi} \land \boldsymbol{\psi} : \mathsf{iff} (\mathsf{E},\mathsf{i}) \models \boldsymbol{\varphi} \text{ and } (\mathsf{E},\mathsf{i}) \models \boldsymbol{\psi} \\ (\mathsf{E},\mathsf{i})\models \neg \boldsymbol{\varphi} : \mathsf{iff} \mathsf{not}(\mathsf{E},\mathsf{i}) \models \boldsymbol{\varphi} \\ \end{cases}
```

```
\begin{array}{l} (\mathsf{E},\mathsf{i})\models \Theta \phi : \mathsf{iff} \ \mathsf{i} > 0 \ \mathsf{and} \ (\mathsf{E},\mathsf{i} - \mathsf{I})\models \phi \\ (\mathsf{E},\mathsf{i})\models \phi \mathsf{S} \psi : \mathsf{iff} \ (\mathsf{E},\mathsf{i})\models \phi \cup \psi : \mathsf{iff} \\ \mathsf{there} \ \mathsf{is} \ \mathsf{j} \ \leq \ \mathsf{i} \ \mathsf{s}.\mathsf{t}. \ (\mathsf{E},\mathsf{j})\models \psi \ \mathsf{and} \ \mathsf{for} \ \mathsf{all} \ \mathsf{j} \ < \ \mathsf{k} \ \leq \ \mathsf{i} \ : \ (\mathsf{E},\mathsf{k}) \models \phi \end{array}
```

```
 (\mathsf{E},\mathsf{i}) \models \mathsf{D}_{\mathsf{G}}\boldsymbol{\varphi} : \text{iff for all } (\mathsf{E}',\mathsf{i}'): \text{if } (\mathsf{E},\mathsf{i}) \sim_{\mathsf{G}} (\mathsf{E}',\mathsf{i}') \text{ then } \\ (\mathsf{E}',\mathsf{i}') \models \boldsymbol{\varphi}
```

```
(E,i) \models \forall \times (\mathbf{\phi}) : \text{iff for all } d \in D : (E,i) \models \mathbf{\phi}[d/\times]
```

## TSO Consistency

E ⊧¬D<sub>THREADS</sub>(¬correctTSO)

### Read from the buffer

If you read from the store buffer, you need to read the latest value stored

locallyLatest(t, a, v) :=  $\neg(\exists v')$ store(t, a, v')) S store(t, a, v))

## TSO Consistency



### Basic Predicates



Joseph Y. Halpern and Yoram Moses. Knowledge and common knowledge in a distributed environment. Journal of the ACM,37(3):549-587,1990.